Game Design Document

Fill up the Following document

1. Write the title of your project.

The Wizard Chess

1. What is the goal of the game?

The goal of the game is not to make it boring and only players manual command is needed that also verbal and the player can choose the offline player and chat with it and if want play online.

1. Write a brief story of your game?

Story

Here the Europeans have come inside the country Africa and they want to capture it and get it under there colonial rule but the Africans started protesting so it was decided that they will have a war. There are two teams black and white according to there skin color but now both the teams need a smart commander to carry out the war so now u choose your favorite team and get started.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Pond | At the beginning it moves two steps further. Only if there is someone to kill it can move one step diagol at the front only. |
| 2 | Elephant | It can move any no:- of steps but either vertically or horizontally. |
| 3 | Horse | It can only move 2.5 step but at any direction. |
| 4 | Bishup | It can also move in any direction but diagonally only and has to follow the black and white sequence. |
| 5 | King | It can move only one step in any direction |
| 6 | Queen | It can move any steps of the above but not of the horse one. |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The chess board | It makes the base of the game. |
| 2 | Score | It will reward points to the player according to its peformance. |
| 3 | The note | It’s going to aware the players of all the rules and include alerts for the illegeal moves. |
| 4 |  |  |
| 5 |  | . |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

I have planned my game engaging with some offline players which will interact with the users and some funny jokes, light music, rewards , warning displays.